

MUNICIPAL CHARTERS

SECTION 3. AND BE IT FURTHER RESOLVED, That the date of the adoption of this Resolution is January 8, 1973 and the amendments of the Charter of the Mayor and Council of Boonsboro shall become effective March 8, 1973, unless proper petition for referendum shall be filed as permitted by law, Article 23A section 13 of the Annotated Code of Maryland and provided a copy of this resolution shall be posted on the bulletin board of the Town hall for a period of at least 40 days after such adoption and before said effective date and that a fair summary of the said amendments shall be published in a newspaper of general circulation in the town of Boonsboro not less than four times, at weekly intervals before the said 8th day of March, 1973

SECTION 4. AND BE IT FURTHER ENACTED, That as soon as the Charter Amendments hereby proposed shall become effective either as herein provided or following a referendum thereon, the Mayor shall send by registered mail to the Secretary of State and to the Department of Legislative Reference the information required by Article 23A section 17 (f) of the Annotated Code of Maryland, and the Mayor shall upon said amendments becoming effective so certify by affixing his signature hereto in the space so provided

I CERTIFY That the Charter amendments proposed by the foregoing Resolution became effective this 8th day of March 1973

AMENDMENT NO. 11RESOLUTION OF THE COUNCIL OF THE MAYOR AND COUNCIL OF
BOONSBORO TO AMEND THE TOWN CHARTER

This Resolution of the Council of the Mayor and Council of Boonsboro, Maryland, is adopted pursuant to the authority of Article XI-E of the Constitution of the State of Maryland and Article 23A Section 13 of the Annotated Code of Maryland, to amend the Charter of the Mayor and Council of Boonsboro as said Charter appears in the Code of Public Local Laws of Washington County, 1970 Edition, by amending Section 3-4 thereof entitled "Qualifications of voters and town officers." and Section 3-5 thereof, entitled "Qualifications of voters."